

## Conkers

### Description/Instructions:

- Two players, each with a conker threaded on a piece of string or a shoelace, take it in turns to hit each other's conker, until there is one conker left.
- The first player holds out their conker at arm's length, hanging down, ready to be hit. The string should be wrapped around his or her hand to stop it being dropped. They must hold the conker still as the other player hits it. If it accidentally swings, the second player can steady it before they take a strike.
- The second player then wraps the string of his or her conker around her hand, draws it back and takes an aim. He or she lets go of the conker as they swing their arm in an arc and tries to hit the other person's conker.
- This is repeated until only one conker remains on its string.

NOTE: If the player deliberately moves his or her conker while waiting for it to be hit, the other player is allowed another go!



### How could this activity be adapted for different learners?

Safety equipment such as goggles for younger children.

### What tools or equipment are needed?

Conkers.  
Drill or gimlet.  
String.

### What themes or topics could this activity support?

### What areas of development could this activity support?

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|--|---|
| <input type="checkbox"/> Communication, Language and Literacy      | <input type="checkbox"/> Problem Solving, Reasoning and Numeracy  |
| <input checked="" type="checkbox"/> Physical Development           | <input type="checkbox"/> Knowledge and Understanding of the World |
| <input checked="" type="checkbox"/> Personal, Social and Emotional | <input type="checkbox"/> Creative Development                     |